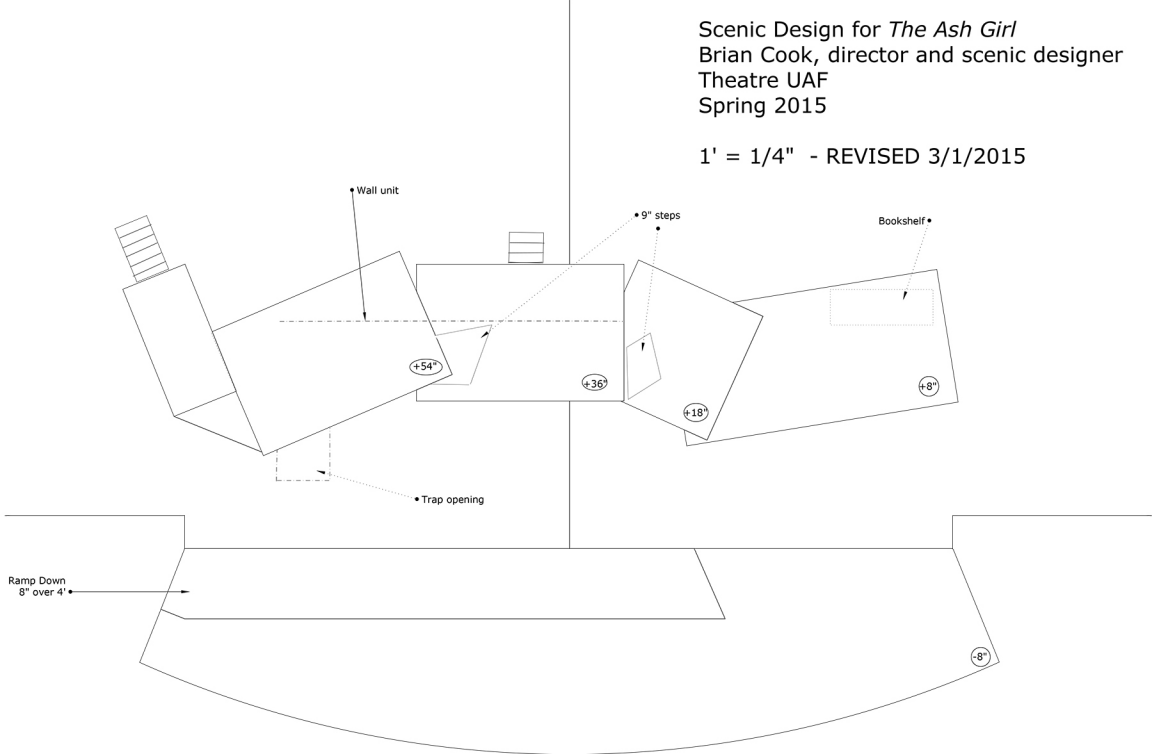


Scenic Design for *The Ash Girl*
Brian Cook, director and scenic designer
Theatre UAF
Spring 2015

1' = 1/4" - REVISED 3/1/2015





trees
in
shadow



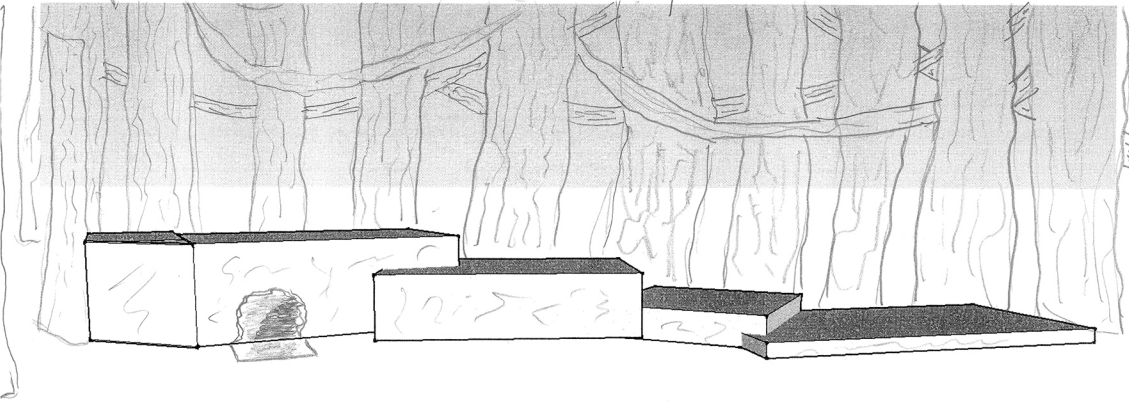
STEPMOTHER'S
HOUSE

(table + benches
not shown)



additional
vines
Aug 14

bank
texture
projection



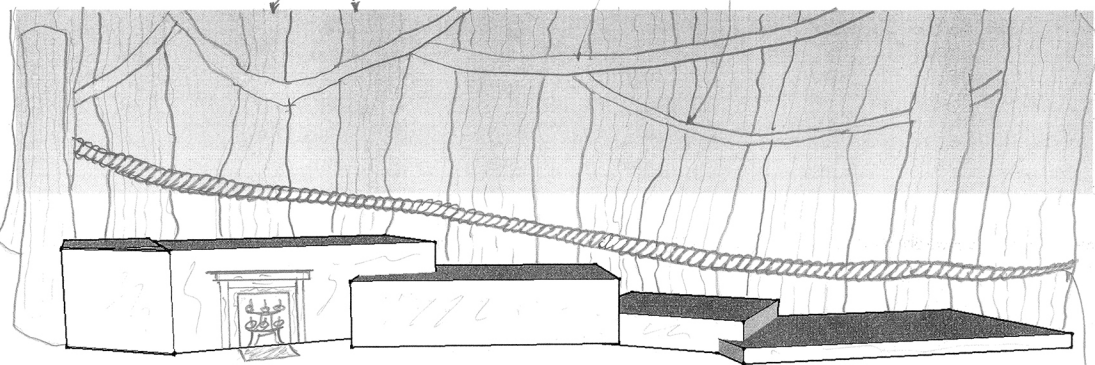
FOREST



if can't project on
DS trees, then
put x-mas
lights inside

trees as
fabric curtains
w/ snow falling
projected on them

fabric strips
w/ christmas lights

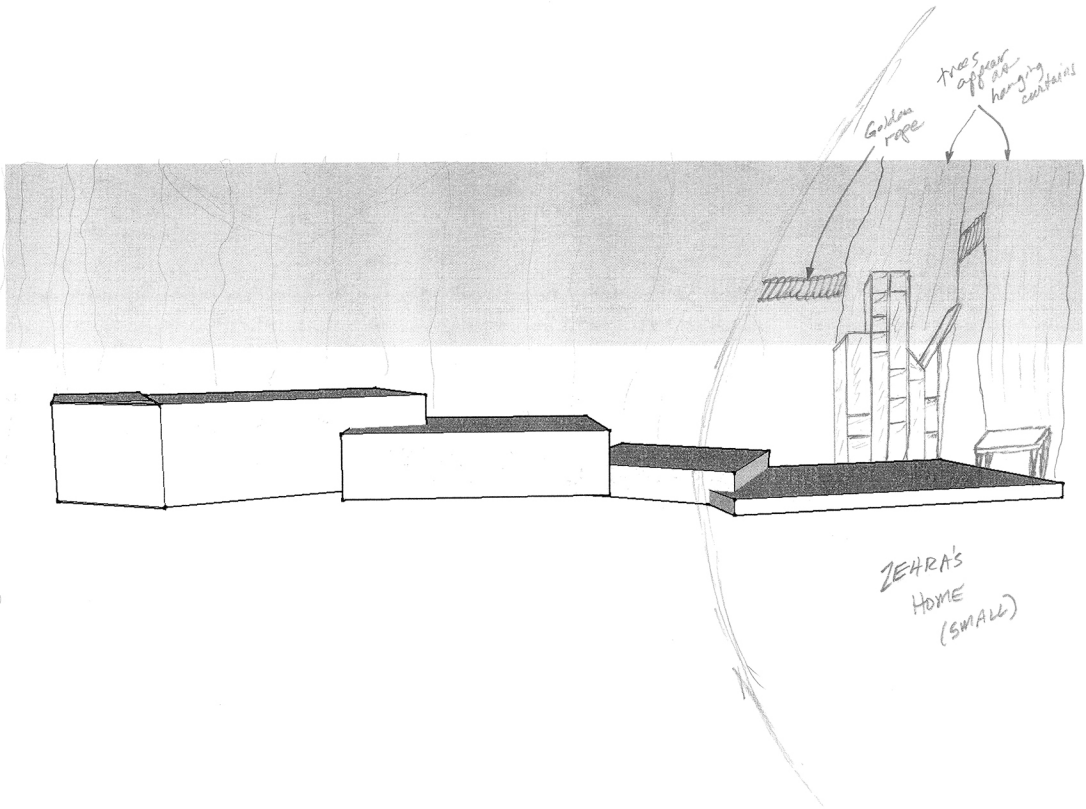


gold
ropes
"barnets"

"BALL"

- possibly will have some cushions or/AND furniture in this scene
- hopefully can all be pulled





ZEARA'S
HOME
(SMALL)

